

## Virtually Back to the 90s

Oh, Snap! Let's bounce from modern times back to the days of hot pants, halter tops, and letterman jackets with **Virtually Back to the 90s!** - take a chill pill from your virtual meetings with a stroll down memory lane.

With state-of-the-art gaming and our engaging and interactive professional hosts, your group will experience a full participant, full engagement, interactive game show. All participants play the game on their apple or android device. With a mix of multiple-choice, true/false, and fill-in-the-blank trivia questions, the faster participants respond correctly, the more points they earn!

Our interactive host will welcome the group, introduce the game, categories, and scoring. Players will choose a name that will appear on the scoreboard and the main screen when they are the fastest to respond. Then players compete in rounds of trivia questions about all things '90s to earn as many points as possible!

Players will be tasked to answer trivia questions in '90 themed categories that are all that and a bag of chips, including movies, TV, sports, celebrities, politics, science, and of course, music! Using art, photos, and video, and song clips, teams will have to identify the correct answer to the questions and beat others to the punch. As the rounds continue, the scoring increases and no lead is safe - so as the pressure rises, don't be buggin' and let your opponents psych you out!

In this fly battle, participants' knowledge of da bomb '90s will be tested. As participants attempt to be quickest, we encourage the no duh "excuse exchanges" that are inevitable. This fun banter between players builds upon the game show feel and adds to the team camaraderie. Your group can dig up their Nintendo skills, boyband CDs, and overalls and take it Back to the 90s!

Ask about heading back to the <u>70s</u>, <u>80s</u>, or <u>21st Century</u> - we got them covered too!

Short on Time? This program also comes in a 30-minute virtual version for live meeting breaks. All participants play the game on their Apple or Android device (no app to download, participants play through a website), individually or in groups sharing a device.

## **Program Details**

Group Size: Up to 100

**Team Size:** N/A

Program Length: 60 to 75 minutes

Space Requirement N/A

Setting: Indoor

Physicality: Low

## **Program Elements**

- Friendly Competition
- Fun & Engaging Interaction
- Relationship Building & Networking