

## Virtual GuessTeamate

Introducing Virtual GuessTeamate, a virtual game show where trivia meets roulette!

In this lively and challenging game, participants are formed into teams and must answer fun trivia questions. To win, teams need to score the most points. The twist is that teams don't need to know the correct answers to the trivia questions, but instead they must be able to determine which of their opposing teams does have the closest to the correct answer.

GuessTeamate is easily played by 10s to 100s of participants in small sub-teams through a no-install virtual platform. Participants will engage in decision-making, asset management, and collaborative teamwork while deciding the best response to wager on for points. Our dynamic game show host will guide the session, controlling the game screen while participants enter answers using their mobile devices.

The trivia questions each have a numerical response, and teams will enter their bids for the correct amount, using an average of the individual team member responses. The bid closest to the correct answer without going over will be deemed the winner of that round. But, the points don't only go to the team that enters the best bid - once the bids are submitted, every team gets the chance to wager on which bid they think is the closest to the correct response to earn points.

With four to eight rounds, this innovative team challenge is perfect to build excitement among functional groups and coworkers. Your group will love this highly customizable game, which easily incorporates organizational facts for a personalized experience.

With a dynamic virtual game platform, high individual participation, and engaging live facilitation, your group will enjoy an engaging, immersive experience with Virtual GuessTeamate.

## Program Details

**Group Size:**

Any Size

**Team Size:**

Varies

**Program Length:**

60 to 75 minutes

**Space Requirement**

N/A

**Setting:**

Indoor

**Physicality:**

Low

## Program Elements

- ✓ Collaboration & Accomplishing Common Goal
- ✓ Communication
- ✓ Friendly Competition
- ✓ Fun & Engaging Interaction