

Virtual Name That Tune!

Whether you pick the 70s, 80s, 90s, 21st Century, or a little bit of everything, strike a chord with your competitive group and put their knowledge of their favorite tunes and artists to the test, with **Virtual Name that Tune!**

With state-of-the-art gaming and our engaging and interactive professional hosts, your group will experience a full participant, full engagement, interactive game show. All participants play the game on their apple or android device. With a mix of multiple-choice, true/false, and fill-in-the-blank trivia questions, the faster participants respond correctly, the more points they earn!

Our interactive host will welcome the group, and introduce the game, categories, and scoring. Players will choose a name that will appear on the scoreboard and the main screen when they are the fastest to answer. Then the group competes in rounds of music-related categories to earn as many points as possible.

Designed around the classic "Name that Tune", participants will watch video clips and be asked to identify the song, the band, or artist, or perhaps to answer a trivia question or two based on the lyrics, the band, or the video itself. Clips ranging from ten to thirty seconds will give participants enough time to sing along to new tracks as well as old favorites, while genres include Rock (new and classic), Pop, Rap, Soul, Country, Blues, and even a little Broadway! And, you can customize your program to your group's favorite musical decade from the '70s to now, or let our music aficionados design the game for you!

In a fun and energetic battle, participants' knowledge of their favorite tunes and musicians will be tested. As participants attempt to be the quickest, we encourage the "excuse exchanges" that are inevitable. This banter between participants builds upon the game show feel and adds to the team camaraderie. Your group will laugh - and maybe even sing - their way through this high-energy event!

Check out our [Holiday Game Shows](#) for a fun and festive edition of this program!

Short on Time? This program also comes in a 30-minute virtual version for live meeting breaks. All participants play the game on their Apple or Android device (no app to download, participants play through a website), individually or in groups sharing a device.

Clients Talk About this Program

"We enjoyed the event very much! We have not had so much fun as a group in a while. The most fun was the interaction - going into the breakout rooms to discuss answers and convening back. It helped us bond because it gave us a chance to work in cross-functional teams and quick decision-making. The feedback was positive and appreciative, and your facilitator Paul was amazing! It felt like he was one of us! He did an amazing job having small windows of chatting on random topics but always brought the team back to focus on the game."

Lindsay - [Nintendo](#)

Program Details

Group Size:

30 to 1,000+

Team Size:

N/A

Program Length:

60 to 75 minutes

Space Requirement

N/A

Setting:

Indoor

Physicality:

Low

Program Elements

- ✓ Friendly Competition
- ✓ Fun & Engaging Interaction
- ✓ Relationship Building & Networking